# Superheterodyne Radios

Presented by:

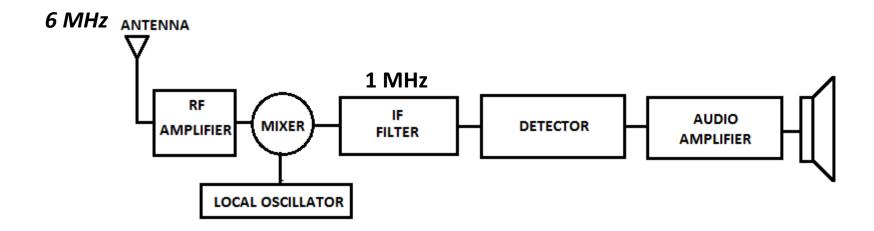
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#### Concept

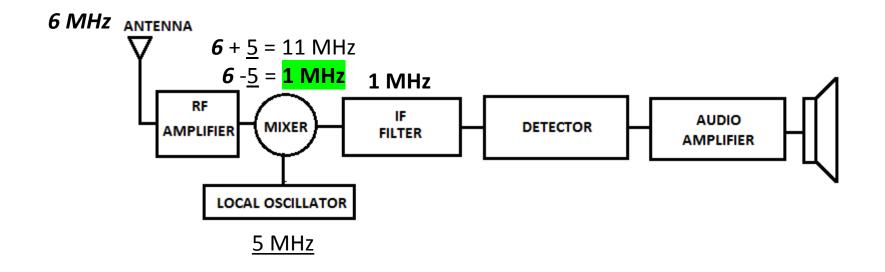
- Concept is to convert the received signals to a constant frequency that can be processed easily, as the circuits used for processing can be optimized for one frequency called the Intermediate Frequency, or IF
- This can be done by "mixing" the desired signal with a locally generated signal from a "Local Oscillator"
- By mixing a varying input signal to the local oscillator signal, we obtain the sum and difference of both the frequencies; the IF is optimized for one of these frequencies
- IF filter allows the signal at its resonant frequency to flow through it and rejects the rest; the signal is then demodulated, where the audio is recovered and amplified

• Let us assume that we have built a radio with an IF of 1 MHz and we would like to listen to a radio transmission  $(f_1)$  on 6 MHz



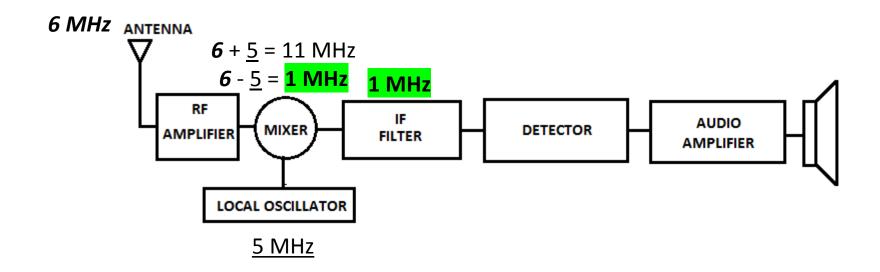


• A locally generated signal  $(f_2)$  of 5 MHz is fed into a mixer that outputs a sum and difference of both frequencies



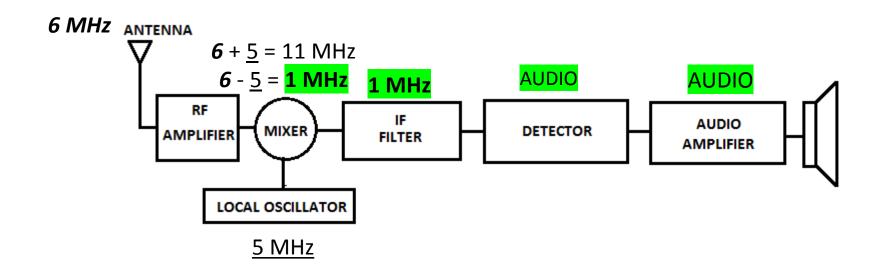


• The IF filter is designed to let only frequencies at which it is resonant to pass through, in this case 1 MHz





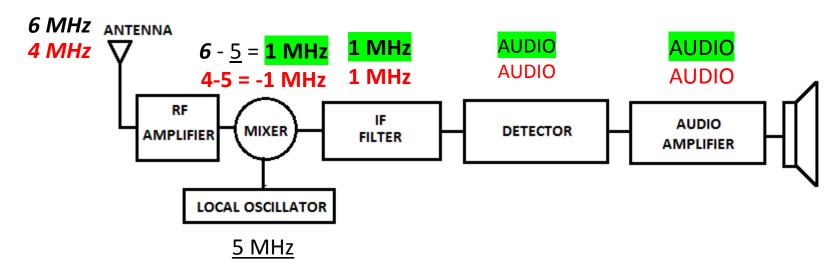
 The detector picks out the audio component in the IF signal and passes it on to the audio amplifier which boosts the weak audio signal into something audible





## The Problem!: Image Frequency

 Let us assume that there is another unwanted transmission on 4 MHz; with the Local Oscillator running at 5 MHz, the mixer will output 1 MHz, which can very well get filtered by the IF and demodulated into audio!





#### The Solution

• The solution to the image problem is very simple!; By adding a filter which rejects unwanted frequencies, before the mixer circuit

